

Visual Effects Practice Test Questions and Answers

1. What is 'rotoscoping' in VFX?

- A) Rotating a 3D object in the viewport
- B) Manually tracing over footage frame-by-frame to create a matte
- C) Applying a film grain effect
- D) Tracking camera movement automatically

2. What is a 'digital double' in VFX?

- A) A backup copy of all digital VFX assets
- B) A photo-realistic CGI replica of an actor used when performing dangerous stunts or impossible actions
- C) A duplicate compositing project file used for version control
- D) A second digital artist assigned to the same shot

3. What does 'de-aging' in VFX refer to?

- A) Removing age stamps and date overlays from archival footage
- B) Using digital techniques to make an actor appear younger in footage than they actually are
- C) Color grading old footage to look modern
- D) Reducing the render age of old 3D asset files

4. What is 'caching' a simulation in VFX?

- A) Saving a quick preview render of a simulation
- B) Writing out the calculated per-frame positions and states of simulated elements to disk for stable playback and rendering
- C) Temporarily storing simulation data in RAM during calculation
- D) Caching the simulation setup so it can be applied to different assets

Answers: 1-B 2-B 3-B 4-B

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