

Gaming Practice Test Questions and Answers

1. What does 'esports' refer to?

- A) Electronic sports betting
- B) Organized competitive video gaming
- C) Exercise games using motion controls
- D) Educational sports simulation games

2. What is 'input lag' in gaming?

- A) The time for a game to load
- B) The delay between a player's action and its result on screen
- C) Network latency in online games
- D) The frame rate drop during graphics-heavy scenes

3. What does 'F2P' mean in gaming?

- A) Fast to Play
- B) Free to Play
- C) First to Proceed
- D) Fan to Publisher

4. What does 'PvP' mean in gaming?

- A) Player vs. Puzzles
- B) Player vs. Player
- C) Platform vs. Platform
- D) Points vs. Performance

Answers: 1-B 2-B 3-B 4-B

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