

Character Animation Practice Test Questions and Answers

1. Exaggeration in animation means:

- A) Pushing actions and expressions beyond realism to heighten their effect
- B) Making every movement as physically accurate as possible
- C) Slowing all movements to emphasize weight
- D) Using squash and stretch on every frame

2. What is a 'viseme' in facial animation?

- A) A mouth shape that corresponds to a specific speech sound
- B) A visual emotion keyframe on the face
- C) A shader used to simulate skin translucency
- D) A morph target applied to the entire face

3. 'Secondary Action' in animation refers to:

- A) A supporting action that reinforces the main action
- B) An action performed by a secondary character
- C) The follow-through on clothing
- D) The anticipation before a jump

4. 'Appeal' as one of the 12 principles means:

- A) A character's design is engaging and has a clear, strong presence
- B) A character always looks cute or friendly
- C) Movements are exaggerated beyond reality
- D) Every action has a preparatory anticipation

Answers: 1-A 2-A 3-A 4-A

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